

Painting Giants walking the Earth - course plan

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Course Plan

Course Title: Painting Giants walking the Earth

Target Audience: Intermediate to advanced illustrators and mixed media artists interested in adding new digital painting tools to their toolset.

Learning Objectives :

Using photoshop as our main tool, we will cover character design using photographic image manipulation to add structure and using the brush tool to create realistic plant life among many more topics.

Course Project:

In this course i will teach you how to design a giant walking the earth. I will walk you through my process of Painting a dynamic scene as I would In a Real production environment. we start with a few simple sketches and end with a fully rendered painting.

Tools

Using photoshop as our main Tool and we cover blending modes, tree brush settings, and composition tricks.

chapter 1 - intro video

1.1 intro video

welcome to Painting Giants walking the Earth

chapter 2 - composition, depth, and structure

2.1 composition, depth, and structure

We dive into creating a composition that will make our giant the main point of interest

well also look at some cool things like z-depth and creating structure

chapter 3 - designing the giant

3.1 designing the giant part 1

I begin designing the giant exaggerating anatomy and bone structure

3.2 designing the giant part 2

we complete the giant design adjusting some of the features to be more realistic and human like

chapter 4 - lesson 5 using photos to create realistic textures in our painting

4.1 photo manipulation and blending modes: part1

We begin working in more fine details with image manipulation and blending modes

4.2 photo manipulation and blending modes: part2

We continue with photo manipulation working in mountains

chapter 5- texturing the giant

5.1 texturing the giant

we work with advanced techniques to create textures

chapter 6- color to final

6.1 color to final

we jump into color and begin painting our giant and other fine details including trees.

chapter 7- Conclusion

7.1 Conclusion video (outro)

I'll review the final design with critique and end with some parting thoughts and recommendations on where to go next.

I hope you've learned something during this course, my name's Brian Lee and from all of us here at Tuts+ thanks for watching.